

Class 22: Sprint 4 Studio & Check-in

- Standup Meeting
- Sprint 4 Check-in
- Sprint 4 Studio

Activity: Project Mid-Point Reflection

Reflect on your team's progress so far evaluating the user's experience.

As UX designers, evaluating the user's experience is a critical part of the work that you do.

Complete the **handout**.

Activity: Standup Meeting

1. What did I work on yesterday (or the last time my group met)?
2. What am I working on today?
3. What issues are blocking me?

Time limit: 5 minutes (Standup meeting should be short!)

Studio: Sprint 4

1. Check-in with the instructor and discuss your team's progress and any blockers you are facing.
2. Work on your sprint 4 deliverables.

Thursday: Sprint 4 due